



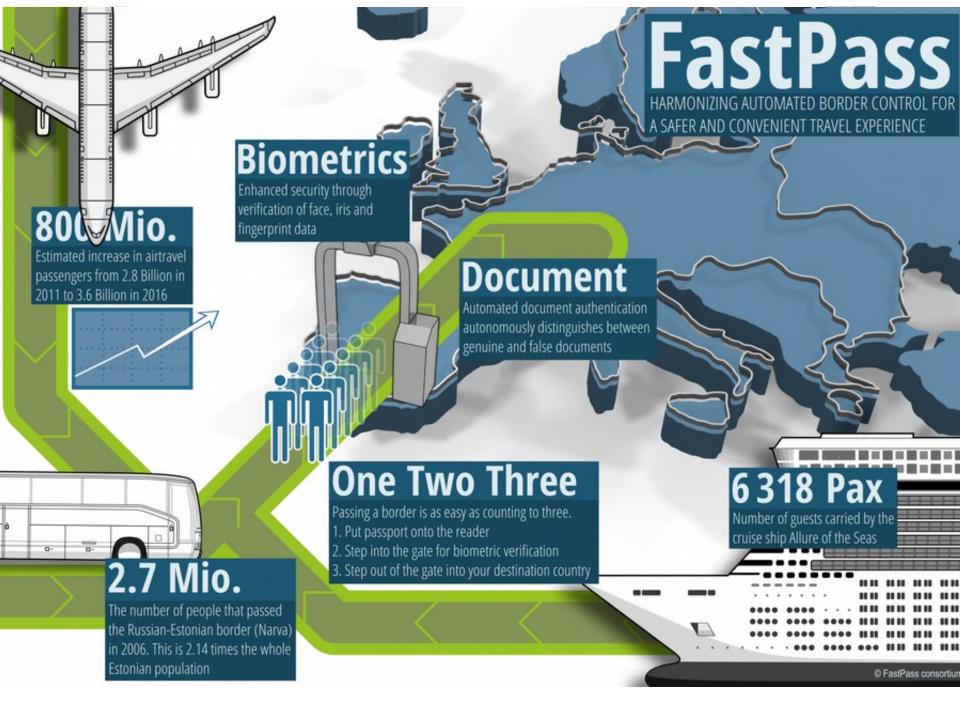
FastPass

Overview of planned scenarios

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Sea borders





Cruise ships Significant income for the EU tourist industry

Fast loading and unloading
The most important factor

Passengers and crew Mostly low risk

Schengen borders code

Special handling of passengers

THEORY PRACTICE

Cooperating with FastPass
The Port of Mykonos
The Hellenic Police
Louis Cruises

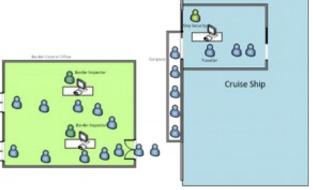






ABC can help
But needs customization





Being built

New passenger terminal in Mykonos Offers controlled environment for border processing





Area of research

Careful use of personal data

Effective and economical

Open gate approach Unobtrusive but secure

Must integrate

Existing cruise ship systems



Integration

Integrate into existing processes

Optimize

Find the sweet spot between throughput and security

Design

Must work in the Mykonos business environment

Must deliver benefits to stakeholders

Basic principle

Read e-MRTD
Capture biometric
features

Board ship

Disembark









Land borders





Land border scenario

Moravita border crossing point

- Situated in the south-western part of Romania, at the border with Serbia.
- •Opened 24/7. Outdoor checks
- •Transit of people and goods across the border with Serbia.
- •12 traffic lanes (Entry 4 vehicles&buses, 2 trucks; Exit 4 vehicles&buses, 2 trucks)
- •85000 cars entering / 82000 cars exiting
- •The passengers traffic figures for first 6 months 2013 at Moravita road BCP:
 - Entering (86872 EU, 58864 TCN) Total 145736
 - Exiting (78726 EU, 59040 TCN) Total 137766









Challenges

- The travellers cross with/inside vehicle
- Carry large amounts of goods (different risk profiles)
- Many third country nationals
- Single vehicle may carry different nationals
 - EU, TCN, Visa, Visa exempt
 - Different age (i.e. Minors)
- Additional stakeholders involved
 - Customs, road police, neighbouring state border police?
- Additional checks compared to air border
 - Car Registration certificate (all cars)
 - Driving license (all drivers, various tpes of documents)
 - Vehicle insurance
 - Transport license
 - Condition of the vehicle
 - Merchandise documents (possible VAT refunding)
 - Customs controls (illicit substances / items)
 - Customs clearances



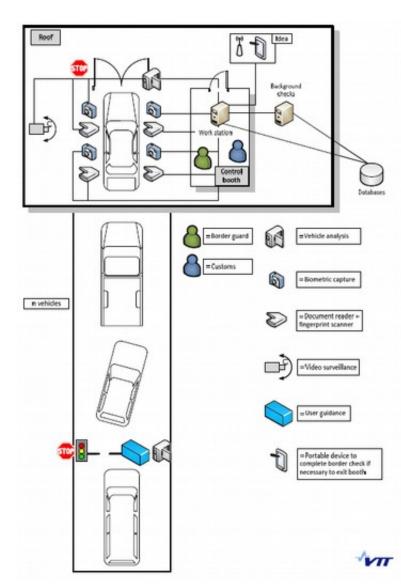
http://ec.europa.eu/dgs/home-affairs/wha t-we-do/policies/borders-and-visas/borde r-crossing/index_en.htm





Area of research

- Pre-registration of the driver validate biometric- and vehicle-information
- Passengers can test the concept gate
 Single and multi-passenger vehicles
- Outdoor installation
 Document scanner, biometry scanning, user interface
- Control booth
 will be installed next to traffic lane
- Innovations
 - Especially in process and procedures
 - Outdoor ABC
 - Innovative combination of current technologies
 - Vehicle and people handling of an ABC
 - EU and non-EU travellers







Chosen scenario: regular vehicles

Why not pedestrians?

- Less pedestrian crossing points than for vehicles
- Same principle as ABC gate on airports

Why not trucks?

Why not busses?

- Two scenarios possible
- Passengers step out and move through a gate
 This is already donw in Finland and the success is currently questionable
- Checking inside the bus
 Will be further considered but the main focus is on regular vehicles





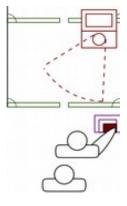


Air borders





Area of research



Stage 1 "Baseline Mantrap": passport reading integrated in E-Gate; Innovation: biometric sensor, hardware/setup, usability.





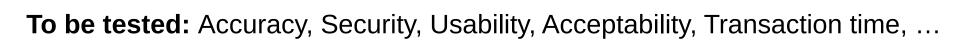
Stage 2 "Segregated 2-step Kiosk": passport check at Kiosk with face as token; identification from temporary DB at E-Gates.



Preauthenticated users

With or without physical token?

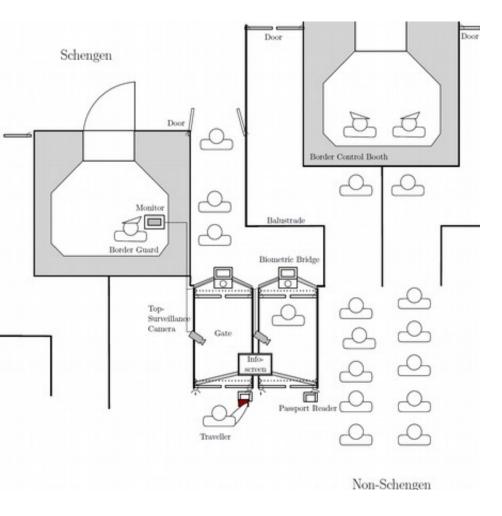
(Currently discussed in smart border package)



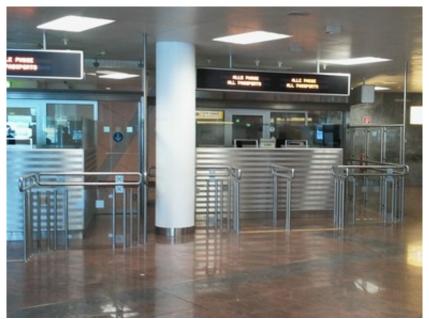




Demo site proposal



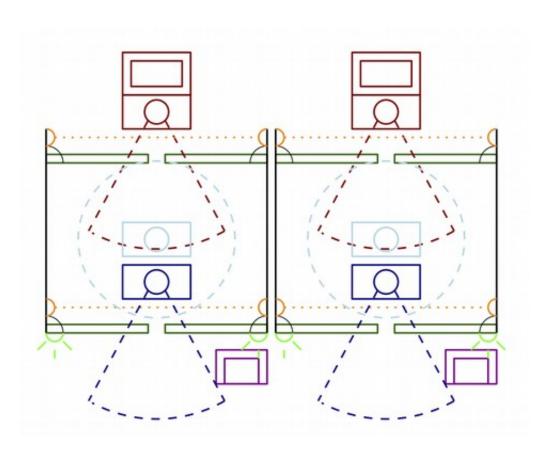
- Two parallel E-gates
- Up to four Kiosks
- Border guard at the end of the corridor
- Passenger always moves forward







Possible hardware setup



- Gate/Doors;
- Passport Reader;
- Light Barriers;
- Biometric Sensor (Face – optional also Fingerprint/Iris) & Monitor;
- Top Surveillance & Front Surveillance camera;
- Front Lights.

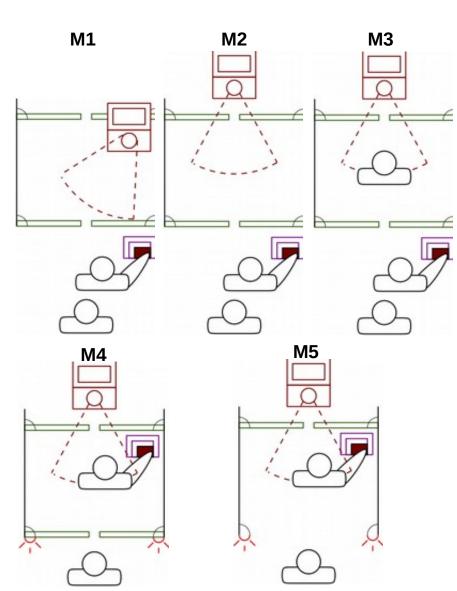






"Baseline Mantrap" Scenarios of interest

- M1 "Classical Mantrap" reader at entrance, like "Easypass"
- M2 "Mantrap Face-Bridge"
 like M1 with MODE face bridge
- M3 "Mantrap Queue" parallel passport reading/recognition
- M4 "In-mantrap Kiosk" Kiosk inside mantrap
- M5 "Virtual-door mantrap" like M4 with virtual first door



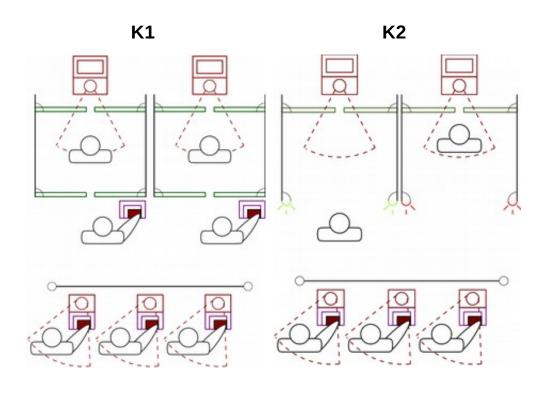




"Segregated 2-step Kiosk" Scenarios of interest

 K1 "Passport token Kiosk" passport check at the kiosk, token is the passport to use the Gate (MRZ as key)

K2 "Face token Kiosk"
 passport-check & face
 recog-nition at the kiosk, face
 is the token to use fastest
 gate, open
 entrance.









WWW.FASTPASS-PROJECT.EU

YOUR INPUT IS NEEDED!