



Algorithmic development for 2D and 3D vision systems using Matlab

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Content



- Brief intro- Austrian Institute of Technology
- Motivation Development of complex HW/SW systems
- Concepts Interplay between Matlab and C/C++
 - Matlab \rightarrow C++ and C++ \rightarrow Matlab
- Applied cases: visual analysis of crowding phenomena





Summary



Introduction





Employed development concept



MATLAB:

- Broad spectrum of algorithmic functionalities,
- Image analysis prototypes can be done easily and fast,
- Large set of visualization and debugging options,
- Rapid development \rightarrow method, prototype, demonstrator
- C/C++
 - Real-time capability



Rapid creation of prototypes / verification

MATLAB





Computationally intensive algorithm or part of an algorithm





- 1. C/C++ porting of the same functionality as in Matlab. Integration via a **mex-Interface**
- 2. Porting of a Matlab algorithm including a **mex-Interface** to verify the functionality in terms of identical results







Fast integration of new algorithms (2)

MATLAB







Matlab Engine supporting C/C++ Debugging C/C++ **MATLAB Interactive Matlab Session** complex variables Inspection / visualization of variables Matlab Engine

Visual Surveillance - Motivating example



Algorithmic units:

 Object detection and classification

Tracking

Typical surveillance scenario:

- Who : people, vehicle, objects, ...
- Where is their location, movement? Activity recognition
- What is the activity?
- When does an action occur?

Visual Surveillance - Motivating example



Typical surveillance scenario:
Who : people, vehicle, objects, ...
Where is their location, movement?
What is the activity?
When does an action occur?

Algorithmic units:

- Object detection and classification
 - Counting, Queue length, Density, Overcrowding
 - Abandoned objects
 - Intruders
- Tracking
 - Single objects
 - Video search
 - Flow
 - Activity recognition
 - Near-field (articulation)
 - Far-field (motion path)



Visual analysis of pedestrian flows



Interaction between Matlab and C/C++

Matlab \rightarrow C++: Matlab-Engine

official example: *engdemo.c*



MATLAB operates in the background as a powerful programmable algorithmic library

```
// including the Matlab engine
#include "engine.h"
                                        // instancing the Matlab engine
Engine
       *ep;
if (!(ep = engOpen("\setminus 0")))
       return STATUS_MATLAB_INIT_ERROR;
                                        // otherwise return error code
engPutVariable(ep, "Params", mxParams);
                                      // Place variable Params into the MATLAB workspace
engPutVariable(ep, "iminTempl", mxImT);
                                      // Inserting image data into Matlab
// Evaluating the expression in Matlab
engEvalString(ep, "DescrTempl = ComputeDescr(iminTempl, Params);");
// Deallocating Matlab-specific C-variables
mxDestroyArray(mxParams); mxParams = NULL;
mxDestroyArray(mxImT);
                       mxImT = NULL;
// closing the Matlab engine
engClose(ep);
```

Interaction between Matlab and C/C++

Matlab \rightarrow C++: shared library

- Shared Library:
 Set of functions loaded into a C/C++ application during run-time dynamically
- MATLAB code → MATLAB compiler → shared library

```
Compiler call:
mcc -W lib:matchlib -T link:lib ComputeDescr.m
```

```
#include "matchlib.h"
                           // Compiled interface of Matlab code
if( !mclInitializeApplication(NULL, 0) )
    fprintf(stderr, "Could not initialize the application.\n");
    exit(1);
if (!matchlibInitialize())
   fprintf(stderr, "Could not initialize the library.\n");
   exit(1);
}
// compiled function call
mlfComputeDescr(1, &mxDescrT, mxImT, mxParams);// first argument is the number of outputs
matchlibTerminate();
                              // library termination
mclTerminateApplication();
                               // application-level resource termination
```





Pedestrian flow analysis in 2D



Public dataset: Grand Central Station, NYC: 720x480 pixels, computational speed: 35 fps

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Passive stereo based depth measurement

- 3D stereo-camera system developed by AIT
 - Area-based, local-optimizing, correlationbased stereo matching algorithm
 - Specialized variant of the Census Transform
 - Resolution: typically ~1 Mpixel
 - Run-time: ~ 14 fps (Core-i7, multithreaded, SSE-optimized)
 - Excellent "depth-quality-vs.-computational-costs" ratio
 - USB 2 interface

12 m

Advantage:

- Depth ordering of people
- Robustness against illumination, shadows,
- Enables scene analysis









Fast Detection Framework: Queue Length + Waiting Time estimation

What is waiting time in a queue?

Time measurement relating to last passenger in the queue



Waiting time

Why interesting?

Example: Announcement of waiting times (e.g. mobile app) → customer satisfaction Example: Infrastructure operator → load balancing



Queue analysis (length, dynamics)





Visual queue analysis (1)

Challenging problem



- Shape
 - No predefined shape (context/situation-dependent and time-varying)



- Motion → not a pure translational pattern
 - Propagating stop-and-go behaviour with a noisy "background"
 - Signal-to-noise ratio depends on the observation distance

DEFINITION: Collective goal-oriented motion pattern of multiple humans exhibiting spatial and temporal coherence



Visual queue analysis (2)



How can we detect (weak) correlation?

Correlation in space and time

- Much data is necessary \rightarrow Simulating crowding phenomena in Matlab
 - Social force model (Helbing 1998)



goal-driven kinematics – force field



repulsion by walls



repulsion by "preserving privacy"

MATLAB simulation tool \rightarrow Data with large variability

Creating queueing zones via MS Powerpoint as an Editor:

Two simulated examples (video) produced by Matlab:





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Queue analysis (length, dynamics)





Pedestrian distribution: without movement

Video: Coherence analysis yielding the queue configuration



Adaptive estimation of the spatial extent of the queueing zone

Estimated configuration (top-view)

Detection results



Left part of the image is intentionally blurred due to protecting the privacy of by-standers, who were not part of the experimental setup.



Adaptive estimation of the spatial extent of the queueing zone (meander-style queue)

Estimated configuration (top-view)

Detection results





Summary

- MATLAB is an essential tool for developing complex algorithmic units
- Achieving the same complexity in C/C++ is associated with significant development efforts
- Often, for a technical problem multiple solutions exist:
 - Enables rapid assessment of many alternatives by fast integration into an existing algorithmic chain.
- Further useful aspects not covered in the talk
 - pcode protecting Matlab scripts
 - Built-in support for version control (Git, SVN) 2014b
 - User interfaces allowing for tab-panels 2014b
 - MatlabCentral und FileExchange

Thank you for your attention!



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